

LET Coarse-Grained Resources Be Shared: Mapping Entire Neural Networks on FPGAs



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Motivation

Commercial tools such as Intel OpenCL FPGA (Field Programmable Gate Array) SDK poorly support course-grained resource sharing with functions. FPGA resource usage increases with the number of function calls.

1	<pre>void matMul(int* A, int* B, int* C, int sz) {</pre>
2	<pre>for(i=0, j=0; i<sz, i++,="" j++)="" j<sz;="" pre="" {<=""></sz,></pre>
3	#pragma unroll
4	<pre>for(int k=0; k<size; k++)<="" pre=""></size;></pre>
5	C[i][j] = A[i][k] * B[j][k]; }}
6	
7	<pre>kernel main(int* A, int* B, int* C, int sz) {</pre>
8	<pre>matMul(A, B, C, sz);</pre>
9	<pre>matMul(A, B, C, sz);</pre>
10	$m = + M_{11} \left(\Lambda B C c_7 \right) \cdot \right\}$

FPGA Resources ⁴ of calls ogic(%) AM(%) DSP(%) 19 34 2 32 3 Out of DSPs

Dealing with Different Shapes

A trade-off is required if we want to share a function with different sizes.



Background

We extend Shir [1, 2], a functional accelerator generation framework, to transform highlevel sharing-related primitives into hardware.

 $_{1}$ Let +1Fun = λ i -> Map(+1, i)) in B = FunCall(+1Fun, A) // Call 0Out = FunCall(+1Fun, B) // Call 1

- Let defines a value under a scope.
- λ defines an anonymous function.
- **FunCall** calls a lambda function.

Note that a function consumes its input in a streaming way.







Function Call Conflicts

Conflict: Two function calls are data-dependent and access the same function.





Evaluation

The experiments include data transfer between the host and Arria 10 FPGA via PCIE.



Conflict Removal: A function is not accessed at the same time.



Handling Conflicts

However, an expression can contain multiple functions and a function call can be inside another function. Conflicts can be hidden behind indirect calls.

```
1 Let DotProdFun = \lambda ... in
```

- Let MVMulFun = λ ... FunCall¹(DotProdFun, ...) ... in
- Let ActFun = λ ... in
- FunCall⁶(DotProdFun, FunCall⁵(ActFun, FunCall⁴(MVMulFun,
- FunCall³(ActFun, FunCall²(MVMulFun, input, wgt1)), wgt2)), wgt3)

We build a interference graph per function with the call sequence to identify the conflicts.



Comparison with state-of-the-art	FPGA	OPs/Cycle	DSPs.			
VGG-CIFAR (32 img. size, int8)						
ScaleHLS [3]	VU9P	653	878/2280			
This paper	Arria 10	2028	1152/1518			
VGG Convolutions (224 img. size	int16)					
OpenCL Winograd [4]	Arria 10	1202	544/1518			
OpenCL Direct Conv [5]	Arria 10	1678	543/1518			
This paper	Arria 10	2225	576/1518			

Tiny Yolo v2 full network (416 img. size, int8)

\bigcirc	Λ \sim 1 \cap	$\gamma / \gamma \gamma$	$001/1 \Gamma 10$



Buffers can be inserted in a greedy way (e.g., removing more conflicts at a time).



Openel Yolo [6]	Arria 10	2632	884/1518
This paper	Arria 10	3042	1152/1518

References

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- [3] H. Ye, H. Jun, H. Jeong, S. Neuendorffer, and D. Chen, "Scalehls: A scalable high-level synthesis framework with multi-level transformations and optimizations: Invited," in Proceedings of the 59th ACM/IEEE Design Automation Conference, DAC22, Association for Computing Machinery, 2022.
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- [6] K. Xu, X. Wang, X. Liu, C. Cao, H. Li, H. Peng, and D. Wang, "A dedicated hardware accelerator for real-time acceleration of yolov2," Journal of Real-Time Image Processing, vol. 18, 2021.

